

Stellenangebot vom 15.03.2024

## Lead Game Designer (m/f/d)

Fachrichtung: Game Designer / Level Designer  
Art der Beschäftigung: Vollzeit  
Eintrittsdatum: ab sofort  
PLZ / Ort: Berlin  
Land: Deutschland

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### Firmendaten

Firma: **Sandbox Interactive GmbH**  
Straße & Hausnummer: Pappelallee 78-79  
PLZ / Ort: 10437 Berlin



### Ansprechpartner

Name: Zezgin Sahinbas  
Position:  
Straße & Hausnummer: Pappelallee 78-79  
PLZ / Ort: 10437 Berlin  
E-Mail: zezgin.sahinbas@sandbox-interactive.com

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### Job-Beschreibung

#### YOUR GAME

- Take over and continue to build and guide a strong team of game designers with versatile design skills and solid technical implementation skills
- Facilitate communication between designers, artists, programmers and producers to ensure that the quality, production effort and implementation match the intended direction / vision
- Ensure every day live production questions and design tasks are dealt with smoothly and effectively
- Together with company leadership, define and update product vision and quality standards
- Manage game design backlog and work with stakeholders to plan game updates
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- Learn from, collaborate with and assimilate the knowledge of our senior design team
- Mentor the younger designers
- Create a motivating, collaborative environment for creative work

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#### **YOUR TALENT**

Minimum Qualifications:

- 5+ years years of industry experience in game development
- Deep understanding of the MMORPG genre and market and the premium / free to play business model
- Understanding of psychological mechanisms that keep players engaged
- A strong sense of what makes gameplay experience compelling and fun
- Solid theoretical and practical Game Design knowledge
- Tools of the trade: MS Office, flowcharts, visual and technical editing skills a plus
- Intense creativity, a passion to innovate, and the drive to go beyond what is directly asked of you
- Excellent communication skills in English and other languages are a bonus
- Leadership & mentorship skills

Preferred Qualifications:

- BSc/ BA in a software development or game design related field
- Previous Lead Design role on a shipped or live operations title

Please kindly include your Cover Letter when you submit your application!

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#### **OUR OFFER**

- BVG corporate ticket: 
  - Receive a free company ticket for Germany's public transportation system
- Personal Development: 
  - Have a high degree of autonomy and ownership from the start
  - Develop your skills through company-sponsored training and language courses
  - Enjoy company-sponsored tickets for Devcom & Gamescom in Cologne
- Hybrid Work model: 
  - Combine the best of both worlds, and enjoy the freedom to switch between working in the office and working remotely
- Modern & Well-Equipped Office: 
  - Work in the heart of Prenzlauer Berg, a central, vibrant neighborhood in Berlin with many dining and entertainment options
  - Enjoy height-adjustable tables, five ergonomic chair options, dimmable lighting, and acoustic panels
- Start-up perks: 
  - Benefit from free drinks and food in the office
  - Participate in team events, breakfast weeks, summer and winter parties
- Sustainable business:

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- Join a thriving and profitable company on an upward trajectory
- Gaming-driven culture: 
  - Join a supportive team of gaming experts with a strong passion for what they do
- Global reach: 
  - Join a team of industry experts shaping a game enjoyed by hundreds of thousands worldwide

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