

Stellenangebot vom 20.10.2025

(Associate) Artwork Coordinator (m/f/d)

Fachrichtung:	Art / Layout / Illustration
Art der Beschäftigung:	Vollzeit
Eintrittsdatum:	ab sofort
PLZ / Ort:	60528 Frankfurt am Main
Land:	Deutschland

Firmendaten

Firma:	Nintendo of Europe SE
Straße & Hausnummer:	Goldsteinstraße 235
PLZ / Ort:	60528 Frankfurt am Main



Ansprechpartner

Name:	Katharina Znoj
Position:	Recruiter
Straße & Hausnummer:	Goldsteinstraße 235
PLZ / Ort:	60528 Frankfurt am Main

Job-Beschreibung

Level up!

Nintendo Co., Ltd., headquartered in Kyoto, Japan, has been providing a wide range of entertainment products and experiences since its founding in 1889, beginning with the manufacture and sale of Hanafuda playing cards. Since the 1983 release of the Family Computer (Famicom) system in Japan, and continuing through Nintendo Switch 2, Nintendo's focus has been the development, manufacturing, and sale of its gaming systems and software.

At Nintendo, we bring together employees with a wide range of characteristics and work together towards a common goal – to put smiles on the faces of people all over the world.

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Tasks

- Coordinating Nintendo products' artwork assets with internal stakeholders and Japan HQ
- Supporting the internal creation and validation of the printed materials for Nintendo products
- Coordinating the co-promotional design approval process for licensed products between Nintendo and external stakeholders and checking licensed product quality and conformity to Nintendo guidelines or standards
- Developing an in-depth knowledge and understanding of Nintendo quality standards and coordinating design approval with various internal stakeholders
- Communicating with the headquarter in Japan (Translation Japanese / English) on a regular basis
- Supporting the department and the team with administrative tasks, including the development of process documents, guidelines, and training material for internal and external partners
- Educating internal and external partners about Nintendo IP guidelines and rules

Requirements

- University degree in Project Management, Graphic Design studies or comparable education
- Excellent spoken and written Japanese and English language skills is mandatory (Experience in translation and interpreting would be a plus)
- First experience in Project Management and high-level communication skills as well as capacity to share clear information and give precise instructions
- Multi-tasking with the ability to work independently and well-organized/structured working style with a lot of attention to details and consistency, in compliance with fixed guidelines
- Very supportive and teamwork-oriented mindset and flexibility depending on each situation with a wide perspective
- Basic knowledge of Project Management tools (especially JIRA/Confluence, Wrike and Flowhaven) would be a plus
- Basic knowledge of Adobe Creative Cloud (especially Photoshop, Illustrator and InDesign) would be a plus
- Strong interest for Nintendo IP including products and characters, also in Japanese culture

This position requires your relocation to Frankfurt am Main, Germany and involves commuting to the office.

Please bear in mind that it might be an Associate position depending on your professional experience.

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Are you interested? We look forward to receiving your application in English, including your earliest possible starting date and salary expectation.

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