

Joboffer dated from 03/28/2024

Game Producer (Regular/Senior) (f/m/d)

Field: Art / Layout / Illustration
Type of employment: Full-time
Entry date: immediately
Zip Code / Place: München
Country: Germany

Company data

Company: **Aesir Interactive GmbH**
Street address: Ganghoferstr. 68
Zip Code / Place: 80339 München



Contact Person

Name: Martin Emmer
Position: Head of HR
Street address: Ganghoferstr. 68
Zip Code / Place: 80339 München
E-mail: jobs@aesir-interactive.com

Job description

THE KIND OF STUFF YOU`LL BE DOING:

As a Producer, you'll lead passionate cross-functional teams in creating innovative content and incredible experiences. By inspiring teams to collaborate, you'll drive development, smashing through obstacles and driving projects across the finish-line and into players' hands. You'll meet and exceed expectations by helping deliver, enhance and influence creative projects at every stage of production.

- Job is fully located on site in our Munich office / You already live in Munich or nearby or are willing to relocate
- Own and plan one or multiple game projects.
- Own and drive project vision, be a product knowledge base for the entire team.
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Embrace your project's constraints and aim for the best possible outcome within these constraints.

- Build feature roadmaps, identifying critical path issues and removing roadblocks that may threaten development progress.
- Manage internal and external communication and a high level of visibility amongst multiple contributing teams and studios.
- Think and act in a proactive, positive, critical and constructive way and sustain an environment where others can do the same.

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WHO ARE WE LOOKING FOR:

We're looking for someone who can actively and independently execute his/her job from the very first week on. Therefore, you

- Shipped at least three projects as Game Producer or similar position.
- Know how to own a product.
- Are familiar with project management methods and tools
- Earn the confidence of your team, clients and C-Level that you own the product.
- Are able to talk art, design and software.
- Are eligible to work in Munich, Germany.
- Speak English fluently.

Fitting into our team is a key factor for our decision, that's why

- Shipping awesome products is your everyday motivation.
- Teamwork is not just an empty phrase for you.
- You love games and take play seriously, and that will help you make player-focused decisions every day.
- You don't take yourself too seriously, but you take work seriously.
- Your decisions are based on facts and vision.

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THE IDEAL CANDIDATE ALSO HAS:

- Good knowledge of Jira/Confluence.
- Excellent knowledge of MS Excel and other MS Products.
- Knowledge of Scrum methodology.

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WHAT WE OFFER:

- A great motivated, passionate and ambitious team of over 50 people in Munich
- A secure job in an up-coming industry with a bright future
- 38-hour week
- We pay for your train / public transport ticket and a subsidy for lunch
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- Flexible remote working time models by arrangement
- Relocation support if needed
 - Free drinks like softdrinks, coffee, tea, beer and a weekly fresh organic fruit basket
 - A super awesome, modern and unique office located 10 minutes from the central station
 - Acceptance of your private parcels at the office
 - You also get a credit card from us, which we top up with 44€ per month
 - We offer the possibility of a company pension scheme
 - Company-based events for knowledge transfer, fun and recreation

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