

Joboffer dated from 02/06/2025

## Chief Technical Officer (CTO)

Field: C-Level / Management  
Type of employment: Full-time  
Entry date: immediately  
Salary: 50-70K  
Zip Code / Place: 81379 München  
Country: Germany

---

### Company data

Company: **Thera Bytes**  
Street adress: Zielstattstraße 10a  
Zip Code / Place: 81379 München



**THERA BYTES**

---

### Contact Person

Name: Tabitha Goricki  
Position: Team Assistent  
Street adress: Zielstattstraße 10a  
Zip Code / Place: 81379 München  
E-mail: [hiring@therabytes.de](mailto:hiring@therabytes.de)



### Job description

We are setting up our studio, Thera Bytes, with a new focus - dedicated to developing core games for PC and consoles, with an emphasis on first-person gameplay in Unreal Engine 5. Alongside the CEO and CCO, your technical expertise and experience will complete our three-person management team. In this role, you will have the option to acquire equity in the company.

#### Your Responsibilities

Games-Career.com is a service provided by:

As CTO, you will embody the technical strategy and execution of our games and simulations. You will lead a small team of game developers and actively contribute to development alongside management, artists and designers. With strategic foresight, you will make key technical decisions and represent this domain both internally and externally. You will define and continuously shape Thera Bytes' technical vision.

- Establishing a technical production pipeline for Unreal Engine 5
- Co-developing core technical systems for our in-house projects
- Leading a small development team
- Developing and communicating our technical vision
- Defining and ensuring the company's tech stack
- Representing the company and our products externally on technical matters

#### **Your Profile**

- Proven track record as an Unreal game developer
- A strong passion for games, with experience contributing to at least one commercially released game
- Solid experience in game development using Unreal Engine and C++ programming
- Ability to balance hands-on programming with a broader strategic view
- Clear and effective communication skills, both written and verbal
- Very good English proficiency
- Bonus: Experience with first-person or multiplayer games

#### **What Sets You Apart**

- An open and collaborative attitude
- A drive to make players enjoy your game

Games-Career.com is a service provided by:

- A proactive mindset, presenting and championing your technical innovations

### **We Want to Hear From You**

...if you're excited to take on this responsibility and share our motivation to create the best games possible. We also encourage you to apply if you identify with this description but don't meet every requirement.

### **Please Refrain From Applying**

...if the pressures and uncertainties of a start-up in the games industry would be more of a burden than a source of inspiration for you.

To initiate your application process, kindly submit your application directly via email to [hr@therabytes.de](mailto:hr@therabytes.de).

If you are an artist, please enhance your application by including samples of your work or providing reference links, such as ArtStation or Behance.

For technical roles, we value the opportunity to explore your capabilities through access to git repositories.

Share snippets of code you've personally crafted and are particularly proud of.

Our hiring process is designed to be mutually beneficial, streamlining the experience for both you and us. Rest assured, every application will be acknowledged. During peak periods, our response time may be slightly extended, but we strive to make the process as efficient and enjoyable as possible.

Games-Career.com is a service provided by: